

# Message modification, neutral bits and boomerangs

From which round should we start counting in SHA ?

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## Differential cryptanalysis of SHA

- Started in 1998 with SHA-0
- Many improvements starting from 2004:
  - Neutral bits technique
  - Multi-block collisions
  - Message modification techniques
  - Non linear differential paths
- In this talk, we focus on:
  - Neutral bits
  - Message modification
  - **Boomerang attack**

# Overview of the basic attack

## Notations

Notation	Definition
$\mathbb{F}_q$	Finite field with $q$ elements.
$\langle X, Y, \dots, Z \rangle$	Concatenation of 32-bits words.
$+$	Addition on 32-bits words modulo $2^{32}$ .
$\oplus$	<i>Exclusive or</i> on bits or 32-bits words.
$\vee$	<i>Inclusive or</i> on bits or 32-bits words.
$\wedge$	Logical <i>and</i> on bits or 32-bits words.
$ROL_\ell(X)$	Rotation by $\ell$ bits of a 32-bits word.
$X_i$	The $i$ th bit of 32-bits word $X$ , from the least significant 0 to the most significant 31.

# Description of SHA

## SHA compression function

Initialization of  $\langle A^{(0)}, B^{(0)}, C^{(0)}, D^{(0)}, E^{(0)} \rangle$

for  $i = 0$  to  $79$

$$A^{(i+1)} = \text{ADD} \left( W^{(i)}, \text{ROL}_5 \left( A^{(i)} \right), f^{(i)} \left( B^{(i)}, C^{(i)}, D^{(i)} \right), E^{(i)}, K^{(i)} \right)$$

$$B^{(i+1)} = A^{(i)}$$

$$C^{(i+1)} = \text{ROL}_{30} \left( B^{(i)} \right)$$

$$D^{(i+1)} = C^{(i)}$$

$$E^{(i+1)} = D^{(i)}$$

Output

$$\langle A^{(0)} + A^{(80)}, B^{(0)} + B^{(80)}, C^{(0)} + C^{(80)}, D^{(0)} + D^{(80)}, E^{(0)} + E^{(80)} \rangle$$

## Functions $f^{(i)}(X, Y, Z)$ , and Constants $K^{(i)}$

Round $i$	Function $f^{(i)}$		Constant $K^{(i)}$
	Name	Definition	
0–19	IF	$(X \wedge Y) \vee (\neg X \wedge Z)$	0x5A827999
20–39	XOR	$(X \oplus Y \oplus Z)$	0x6ED9EBA1
40–59	MAJ	$(X \wedge Y) \vee (X \wedge Z) \vee (Y \wedge Z)$	0x8F1BBCDC
60–79	XOR	$(X \oplus Y \oplus Z)$	0xCA62C1D6

## Expansion of SHA-0

- Input:  $\langle W^{(0)}, \dots, W^{(15)} \rangle$

$$W^{(i)} = W^{(i-3)} \oplus W^{(i-8)} \oplus W^{(i-14)} \oplus W^{(i-16)} . \quad (1)$$

- Output:  $\langle W^{(0)}, \dots, W^{(79)} \rangle$

## Difference with SHA-1

- Slight difference in the expansion:

$$W^{(i)} = \mathit{ROL}_1 \left( W^{(i-3)} \oplus W^{(i-8)} \oplus W^{(i-14)} \oplus W^{(i-16)} \right) . \quad (2)$$

- $E_0 = (e_0)^{32}$  non-interleaved expansion of SHA-0.
- $E_1$  interleaved expansion of SHA-1.

## Linearized version of SHA

- Replace *ADD* by *XOR*.
- Replace  $f_i$  by *XOR*.
- Then, collision can be found with linear algebra

# Constructing Differential Collisions

## Construction of the Differential Mask

- For SHA-0:
  - Find a **disturbance**-vector  $(m_0^{(0)}, \dots, m_0^{(79)})$ .
  - Apply it on bits 1, in order to obtain perturbative mask  $M_0 = \langle M_0^{(-5)}, \dots, M_0^{(79)} \rangle$  defined by:

$$\forall i, -5 \leq i \leq -1, M_0^{(i)} = 0$$

$$\forall i, 0 \leq i \leq 79, M_{0,k}^{(i)} = 0 \text{ if } k \neq 1;$$

$$\forall i, 0 \leq i \leq 79, M_{0,1}^{(i)} = m_0^{(i)} .$$

- For SHA-1:
  - Directly find the perturbative mask  $M_0$
  - Use a low weight vector of the expansion  $E_1$
  - Align many bits (not all) on bit 1

## Corrective Masks

- From  $M_0$  derive:  $M_1, \dots, M_5$ :

$$\forall i, -4 \leq i \leq 79, M_1^{(i)} = \text{ROL}_5 \left( M_0^{(i-1)} \right) ; \quad (3)$$

$$\forall i, -3 \leq i \leq 79, M_2^{(i)} = M_0^{(i-2)} ; \quad (4)$$

$$\forall i, -2 \leq i \leq 79, M_3^{(i)} = \text{ROL}_{30} \left( M_0^{(i-3)} \right) ; \quad (5)$$

$$\forall i, -1 \leq i \leq 79, M_4^{(i)} = \text{ROL}_{30} \left( M_0^{(i-4)} \right) ; \quad (6)$$

$$\forall i, 0 \leq i \leq 79, M_5^{(i)} = \text{ROL}_{30} \left( M_0^{(i-5)} \right) ; \quad (7)$$

## Constraints (basic attack on SHA-0)

- $m_0$  must be ended by 5 zeroes.
- Differential mask  $M$  defined by

$$\forall i, 0 \leq i \leq 79, M^{(i)} = M_0^{(i)} \oplus M_1^{(i)} \oplus M_2^{(i)} \oplus M_3^{(i)} \oplus M_4^{(i)} \oplus M_5^{(i)}, \quad (8)$$

must be an output of  $E_0$ .

Ensured by:

$$M_0^{(i)} = M_0^{(i-3)} \oplus M_0^{(i-8)} \oplus M_0^{(i-14)} \oplus M_0^{(i-16)}, \quad \forall i, 11 \leq i < 80. \quad (9)$$

## Consequence for linearized model

- There exists 64 error vectors  $m_0$  satisfying the constraints.
- There exists 64 masks  $M$ : we deduce  $\mu$  such that  $M = E_0(\mu)$ .
- For all input  $W = \langle W^{(0)} \dots W^{(15)} \rangle$ ,  $W' = W \oplus \mu$  has same output by the linearized compression function.
  
- With non-negligible probability, also give attack on real SHA

## Application to SHA-0

- A few patterns. Best one  $m_0$  with probability  $1/2^{61}$ :

00000 00100010000000101111

0110001110000010100

01000100100100111011

00110000111110000000

- Complexity goes down to  $2^{56}$  with neutral bits of Biham and Chen

## Recent improvements

- Multiblock techniques
- Non linear characteristics
  - Non linearity for a few rounds in the first SHA-0 collision
  - Non linearity during about 16 rounds in Wang's et al SHA-1 attack
- Remove a lot of constraints (and improve attacks)

## Evaluating the cost of the attack

- Three important phases:
  - Early rounds, where control is possible
  - Late rounds, where behavior is probabilistic
  - Final rounds, where misbehavior can be partially ignored
- Roughly the complexity arises from the probability of success in the late rounds (the final rounds being excepted)
- Evaluated by computing the probability of success of each local collision

## Evaluating the cost of a single local collision

- Disturbance insertion: No carry wanted (pr 1/2)
- *A* correction: Need opposite sign (pr 1)
- *B* correction: Disturbance propagates with the right sign (pr 1/2)
- *C* correction: Disturbance propagates (Bit 31, pr 1 or 1/2)
  - Other bits: with the right sign (pr 1/2)
  - Possible dependence on *D* with MAJ
- *D* correction: Disturbance propagates (Bit 31, pr 1 or 1/2)
  - Other bits: with the right sign (pr 1/2)
- *E* correction: Need opposite sign (pr 1)

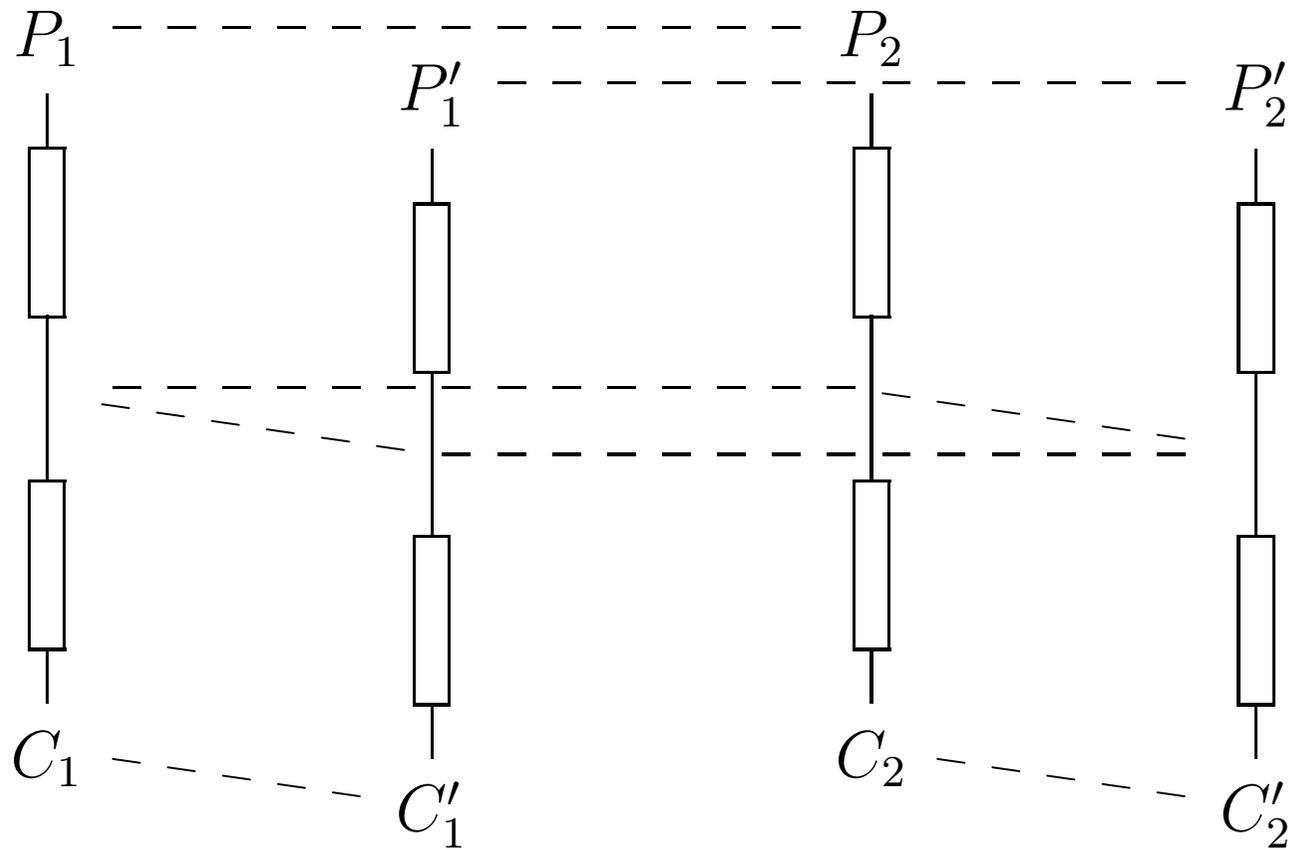
## Where do the late rounds start

- In the basic attack, round 16 (or 18 with some care)
- With neutral bits of Biham and Chen, round 23
  - Use the fact that some message “bits” changes do not affect conformance.
  - From one candidate message pair, generates many
- With message modifications of Wang et al., round 26
  - Use ad’hoc message changes to force conformance in early rounds
  - Much fewer pairs to explore, however each pair costs more
  - Wang et al. at first Hash Workshop announced cost  $2^{63} + 2^{60}$ .
  - Crypto’05 was round 23, cost  $2 \cdot 2^{71}$  pairs,  $2^{69}$  SHA computations

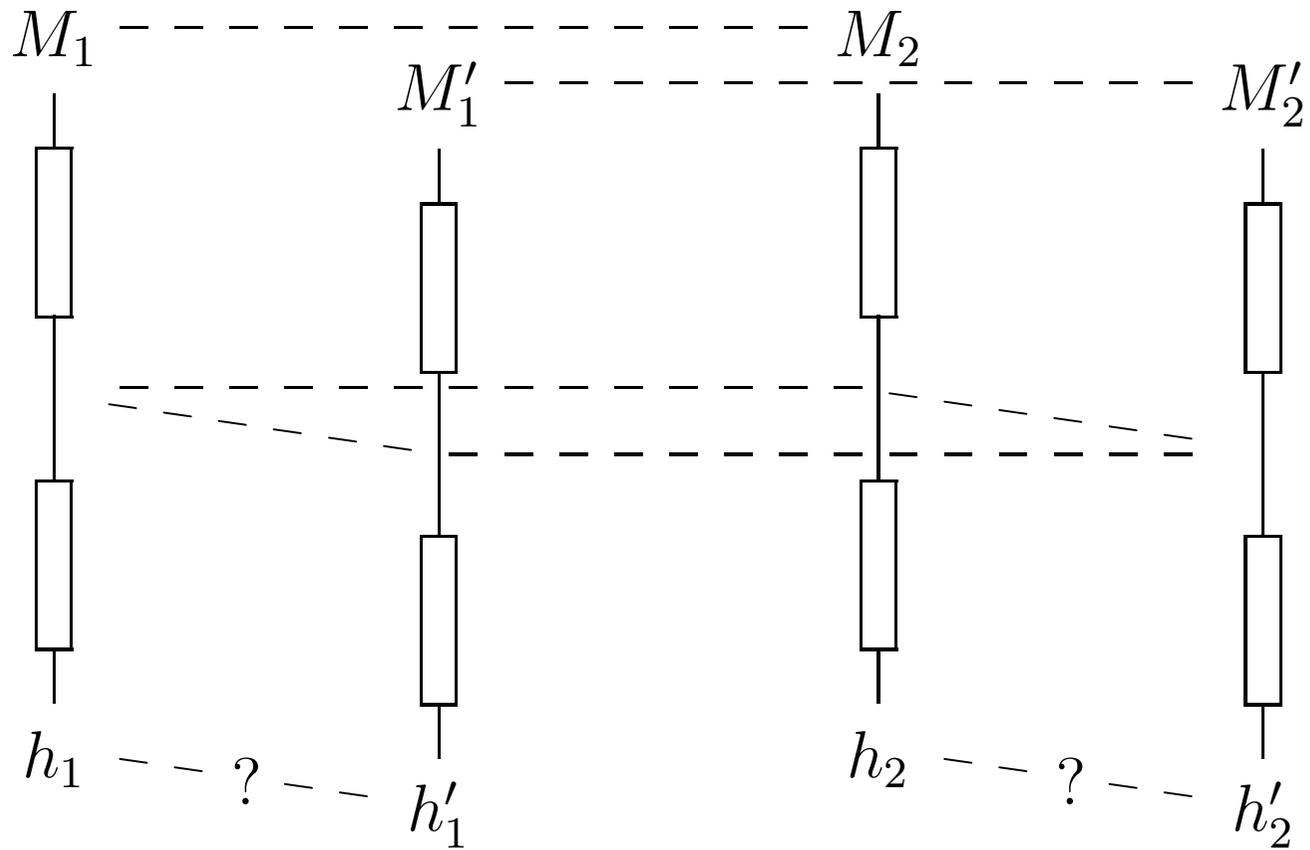
## Where do the late rounds start

- Can we do better and improve the overall complexity ?
  - One track is to improve message modification. For example Gröbner approach.
  - The cost per message pair is potentially high
  - Another track is to improve neutral bits.
  - Our approach here: Use a variant of the **boomerang attack**

# Boomerang picture for block ciphers



# Boomerang picture for hash compression



## Boomerang for hash compression

- Each  $M, M'$  pair is a partially conformant pair of the main differential
- Both pairs are related by a high probability auxiliary differential
- The auxiliary differential preserves conformance in the early rounds
- Beyond these rounds, the main differential holds (heuristic)
  
- Each auxiliary differential thus doubles the number of conformant pairs
- Very similar to the neutral bit technique
- Longer range of the conformance preserving property

## Construction of auxillary differentials

- A simple technique is to use collisions on pairs at some intermediate round
- First example of auxillary differential (experimentally seen in neutral bits)
  - Insert difference in round 6 at bit  $i$
  - Correct in round 7 at bit  $i + 7$
  - Correct in round 11 at bit  $i - 2$
  - Rely on non-linearity for other correction
- With a well-chosen message pair, collision in round 12
- No more (auxillary) difference up to round 19
- Conformance to the main differential continues for a few additional rounds

## An auxiliary differential with pairwise collision up to round 26

- Found by simple search on bits  $i - 2$ ,  $i$  and  $i + 5$
- Contains 5 local collision patterns
- Collision in round 16, no more difference up to round 26

Bit $i$	0	4	6	8	10
Bit $i + 5$	1	5	7	9	11
Bit $i$					
Bit $i - 2$					
Bit $i - 2$		8	10		14
Bit $i - 2$	5	9	11	13	15

## Associated constraints in initial pair

$M_i^{(0)} = a$	$M_i^{(4)} = b$	$M_i^{(6)} = c$	$M_i^{(8)} = d$	$M_i^{(10)} = e$
$A_i^{(1)} = a$	$A_i^{(5)} = b$	$A_i^{(7)} = c$	$A_i^{(9)} = d$	$A_i^{(11)} = e$
$M_{i+5}^{(1)} = \bar{a}$	$M_{i+5}^{(5)} = \bar{b}$	$M_{i+5}^{(7)} = \bar{c}$	$M_{i+5}^{(9)} = \bar{d}$	$M_{i+5}^{(11)} = \bar{e}$
$A_{i+2}^{(0)} = A_{i+2}^{(-1)}$	$A_{i+2}^{(4)} = A_{i+2}^{(3)}$	$A_{i+2}^{(6)} = A_{i+2}^{(5)}$	$A_{i+2}^{(8)} = A_{i+2}^{(7)}$	$A_{i+2}^{(10)} = A_{i+2}^{(9)}$
$A_{i-2}^{(2)} = 0$	$A_{i-2}^{(6)} = 0$	$A_{i-2}^{(8)} = 0$	$A_{i-2}^{(10)} = 0$	$A_{i-2}^{(12)} = 0$
$A_{i-2}^{(3)} = 1$	$A_{i-2}^{(7)} = 0$	$A_{i-2}^{(9)} = 0$	$A_{i-2}^{(11)} = 1$	$A_{i-2}^{(13)} = 0$
	$M_{i-2}^{(8)} = \bar{b}$	$M_{i-2}^{(10)} = \bar{c}$		$M_{i-2}^{(14)} = \bar{e}$
$M_{i-2}^{(5)} = \bar{a}$	$M_{i-2}^{(9)} = \bar{b}$	$M_{i-2}^{(11)} = \bar{c}$	$M_{i-2}^{(13)} = \bar{d}$	$M_{i-2}^{(15)} = \bar{e}$

## An auxiliary differential with pairwise collision up to round 24

- Contains 4 local collision patterns
- Collision in round 14, no more difference up to round 24

Bit $i$	2	4	6	8
Bit $i + 5$	3	5	7	9
Bit $i - 2$	5	7	9	
Bit $i - 2$	6	8		12
Bit $i - 2$	7	9	11	13

## Associated constraints in initial pair

$M_i^{(2)} = a$	$M_i^{(4)} = b$	$M_i^{(6)} = c$	$M_i^{(8)} = e$
$A_i^{(3)} = a$	$A_i^{(5)} = b$	$A_i^{(7)} = c$	$A_i^{(9)} = d$
$M_{i+5}^{(3)} = \bar{a}$	$M_{i+5}^{(5)} = \bar{b}$	$M_{i+5}^{(7)} = \bar{c}$	$M_{i+5}^{(9)} = \bar{d}$
$A_{i+2}^{(2)} = A_{i+2}^{(1)}$	$A_{i+2}^{(4)} = A_{i+2}^{(3)}$	$A_{i+2}^{(6)} = A_{i+2}^{(5)}$	$A_{i+2}^{(8)} = A_{i+2}^{(7)}$
$A_{i-2}^{(4)} = 1$	$A_{i-2}^{(6)} = 1$	$A_{i-2}^{(8)} = 1$	$A_{i-2}^{(10)} = 0$
$A_{i-2}^{(5)} = 0$	$A_{i-2}^{(7)} = 0$	$A_{i-2}^{(9)} = 1$	$A_{i-2}^{(11)} = 0$
$M_{i-2}^{(7)} = \bar{a}$	$M_{i-2}^{(9)} = \bar{b}$	$M_{i-2}^{(11)} = \bar{c}$	$M_{i-2}^{(13)} = \bar{d}$

## Ongoing work

- Depending on bit position induces conformance up to round 28, 29 or more
- No high message modification cost
- Compatible with the neutral bit technique
- Technical difficulties:
  - Build a non-linear characteristic compatible with enough auxiliary characteristics
    - \* Useful tool: see talk of De Cannière and Rechberger
  - Combine with simple message modification
- Expected result: **SHA-1** weaker today than **SHA-0** in 1998

## A safety measure for collision builders

- Sooner or later a SHA-1 collision will be produced
- This will be an important milestone for hash functions
- Yet it would be nice to minimize bad consequences
- Proposed safety measure:
  - Change the IV while keeping true SHA-1
  - For this, prepend a long enough, publicly announced, string
  - Two simple possibilities:
    - \* Prepend 1Gbyte of zeroes
    - \* Prepend 1Gbyte of binary expansion of  $\pi$ ,  $e$ ,  $\sqrt{2}$ , ...

**Conclusion**  
**Questions**